**Sample Study path of a LU BA in Digital Media student participating in SCM/LU Joint Degree, declaring BACM Major**

**(Requirement: GE: 30; SR: 21; MC: 18; ME: 33; FE/Minor: 18; total min: 120 max: 144)**

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **Y1A**  **(LU)** | Leuphana Semester  (GE 1)\* | Leuphana Semester  (GE 2)\* | Leuphana Semester  (GE 3)\* | Leuphana Semester  (GE 4)\* | Leuphana Semester  Sch-Spe GE1\* | Leuphana Semester  Sch-Spe GE2\* |
| **Y1B**  **(LU)** | History and Epistemology of Media  (ME 1)\* | Media Cultures I  (ME 2)\* | Practical Experience in Digital Media I  (SR: SM1702 Creative Media Studio 1 pt.1)\* | Technological Basics I  (SR: CS1103 Intro to Media computing)\* | Minor / FE 1\* | Complementary Studies (not counted toward SCM degree) |
| **Y2A**  **(LU)** | History and Epistemology of Media II (ME 3)\* | Media Cultures II  (ME 4)\* | Practical Experience in Digital Media II  (SR: SM1702 Creative Media Studio 1 pt.2)\* | Technological Basics II  (SR: CS1303 Intro to I’net & Programming)\* | Minor / FE 2\* | Complementary Studies (not counted toward SCM degree) |
| **Y2B**  **(SCM)** | Major Core SM2716 Physical Computing and Tangible Media | GE 7  (e.g. Discipline-Specific English) | GE 5  (e.g. GE1501) | Major Core  SM2105  Narrative Strat & Aest of Time-based Media | School Requirement  SM2702 Interdisc. Pract in Art, Sci & Hum | GE 6  (e.g. GE1401) |
| **Y3A**  **(SCM)** | Major Core  SM2715 Creative Coding | School-Specified GE (Sch-Spe GE3) | Major Core  SM2706  Crit Theory & Soc Engaged Practices | School Requirement  SM1701 Contemp & New Media Art | Minor / FE 3 | Minor / FE 4 |
| **Y3B**  **(SCM)** | Major Core SM2704 Creative Media Studio 2 (6CU) | | Major Elective 5 | Major Elective 6 | Major Elective 7 | Minor / FE 5 |
| **Y4A**  **(SCM)** | Major Elective 8 | Major Elective 9 | Major Elective 10 | Major Elective 11 | Minor / FE 6 |  |
| **Y4B**  **(LU)** | Bachelor’s Thesis (pt.1) (SR: SM4701 Graduation Thesis/Project)\* | Bachelor’s Thesis (pt.2) (not counted toward SCM degree) | Bachelor’s Thesis (pt.3) (not counted toward SCM degree) | Research Colloquium II (SR: SM2703 Creative Media Colloquium 0 CU)\* | Complementary Studies (not counted toward SCM degree) | Complementary Studies (not counted toward SCM degree) |

Taking total 120 CU (plus 6 CU additional language if necessary, i.e. EL0200)   
Credit transfer from LU to CityU total 51 CU for courses with \*, thereof to GE 18, School Requirement 15, Major Elective 12 and Minor/FE 6.

Credit transfer subject to approval by respective Academic Units or EDGE.

**Sample Study path of a LU BA in Digital Media Student Participating in SCM/LU Joint Degree, declaring BAS Major**

**(Requirement: GE: 30; SR: 21; MC: 21; ME: 30; FE/Minor: 18; total min: 120 max: 144)**

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **Y1A**  **(LU)** | Leuphana Semester  (GE 1)\* | Leuphana Semester  (GE 2)\* | Leuphana Semester  (GE 3)\* | Leuphana Semester  (GE 4)\* | Leuphana Semester  Sch-Spe GE1\* | Leuphana Semester  Sch-Spe GE2\* |
| **Y1B**  **(LU)** | History and Epistemology of Media  (ME 1)\* | Media Cultures I  (ME 2)\* | Practical Experience in Digital Media I  (SR: SM1702 Creative Media Studio 1 pt.1)\* | Technological Basics I  (SR: CS1103 Intro to Media computing)\* | Minor / FE 1\* | Complementary Studies (not counted toward SCM degree) |
| **Y2A**  **(LU)** | History and Epistemology of Media II (ME 3)\* | Media Cultures II  (ME 4)\* | Practical Experience in Digital Media II  (SR: SM1702 Creative Media Studio 1 pt.2)\* | Technological Basics II  (SR: CS1303 Intro to I’net & Programming)\* | Minor / FE 2\* | Complementary Studies (not counted toward SCM degree) |
| **Y2B**  **(SCM)** | Major Core SM2716 Physical Computing and Tangible Media | GE 7  (e.g. GE1501) | Major Core  MA1005 Mathematics & Art | GE 5  (e.g. Discipline-Specific English) | School Requirement  SM2702 Interdisc. Pract in Art, Sci & Hum | GE 6 (e.g. GE1401) |
| **Y3A**  **(SCM)** | Major Core  SM2715 Creative Coding | Major Core  JC2001 Introduction to the Sciences for Artists | Major Core  SM2706  Crit Theory & Soc Engaged Practices | School Requirement  SM1701 Contemp & New Media Art | Major Elective 5  (group 1) | Minor / FE 3 |
| **Y3B**  **(SCM)** | Major Core SM2704 Creative Media Studio 2 (6CU) | | Major Elective 6  (group 1) | Major Elective 7  (group 6) | Major Elective 8  (group 6) | Minor / FE 4 |
| **Y4A**  **(SCM)** | Major Elective 9  (group 1 or 6) | Major Elective 10  (group 1 or 6) | School-Specified GE (Sch-Spe GE3) | Minor / FE 5 | Minor / FE 6 |  |
| **Y4B**  **(LU)** | Bachelor’s Thesis (pt.1) (SR: SM4701 Graduation Thesis/Project)\* | Bachelor’s Thesis (pt.2) (not counted toward SCM degree) | Bachelor’s Thesis (pt.3) (not counted toward SCM degree) | Research Colloquium II (SR: SM2703 Creative Media Colloquium 0 CU)\* | Complementary Studies (not counted toward SCM degree) | Complementary Studies (not counted toward SCM degree) |

Taking total 120 CU (plus 6 CU additional language if necessary, i.e. EL0200).  
Credit transfer from LU to CityU total 51 CU for courses with \*, thereof GE 18, School Requirement 15, Major Elective 12, Minor/FE 6.

Credit transfer subject to approval by respective Academic Units or EDGE.

Remarks: BAS student must choose 15 ME credits from electives in groups 1 (Arts & the Sciences) or 6 (Computational Art, Visualization and Simulation).