THE HISTORY OF SIMULATION AND COMPUTING
David A. Grier is associate professor of International Science and Technology Policy at the Elliott School of International Affairs at George Washington University. He is also fellow of the Institute of Electrical and Electronic Engineers (IEEE), at which he served in various leading positions. For the IEEE magazine *Computer* he writes the column “Errant Hashtag” and for the Chinese Computing Federation he writes a monthly column that is published in Mandarin. He is writer, author and speaker on issues of technology, globalization, international standardization, scientific institutions, and the history of science. Additionally, David A. Grier has worked within the computer industry as a consultant, programmer and systems designer.

Selected Publications


*Grier: The Company We Keep*, Los Alamitos, Calif. [i.a.]: IEEE Computer Soc. Press, 2012


Claus Pias is professor of Media Theory and History at Leuphana University Lüneburg and director of the MECS together with Martin Warnke. He is co-founder and director of the Centre for Digital Cultures (CDC) at Leuphana University. Before he started at Leuphana in 2010 Pias was Associate Professor for Media Technology and Media Philosophy at the Ruhr-University Bochum, professor for Communication and Media Studies at the University of Essen, and professor for Epistemology and Philosophy of Digital Media at the University of Vienna. His research more generally focuses on the history and epistemology of computer simulation and the history of media studies.

Selected Publications


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