**Sample Study path of a LU BA in Digital Media student participating in SCM/LU Joint Degree, declaring BACM Major**

**(Requirement: GE: 30; SR: 21; MC: 18; ME: 33; FE/Minor: 18; total min: 120 max: 144)**

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **Y1A****(LU)** | Leuphana Semester (GE 1)\* | Leuphana Semester(GE 2)\* | Leuphana Semester(GE 3)\* | Leuphana Semester(GE 4)\* | Leuphana SemesterSch-Spe GE1\*  | Leuphana SemesterSch-Spe GE2\* |
| **Y1B****(LU)** | History and Epistemology of Media(ME 1)\* | Media Cultures I(ME 2)\* | Practical Experience in Digital Media I(SR: SM1702 Creative Media Studio 1 pt.1)\* | Technological Basics I (SR: CS1103 Intro to Media computing)\* | Minor / FE 1\* | Complementary Studies (not counted toward SCM degree) |
| **Y2A****(LU)** | History and Epistemology of Media II (ME 3)\* | Media Cultures II(ME 4)\* | Practical Experience in Digital Media II(SR: SM1702 Creative Media Studio 1 pt.2)\* | Technological Basics II (SR: CS1303 Intro to I’net & Programming)\* | Minor / FE 2\* | Complementary Studies (not counted toward SCM degree) |
| **Y2B****(SCM)** | Major CoreSM2716 Physical Computing and Tangible Media | GE 7(e.g. Discipline-Specific English) | GE 5(e.g. GE1501) | Major CoreSM2105Narrative Strat & Aest of Time-based Media | School RequirementSM2702 Interdisc. Pract in Art, Sci & Hum | GE 6(e.g. GE1401) |
| **Y3A****(SCM)** | Major CoreSM2715 Creative Coding | School-Specified GE (Sch-Spe GE3)  | Major CoreSM2706Crit Theory & Soc Engaged Practices | School RequirementSM1701 Contemp & New Media Art | Minor / FE 3 | Minor / FE 4 |
| **Y3B****(SCM)** | Major CoreSM2704 Creative Media Studio 2 (6CU) | Major Elective 5 | Major Elective 6 | Major Elective 7 | Minor / FE 5 |
| **Y4A****(SCM)** | Major Elective 8 | Major Elective 9 | Major Elective 10 | Major Elective 11 | Minor / FE 6 |  |
| **Y4B****(LU)** | Bachelor’s Thesis (pt.1) (SR: SM4701 Graduation Thesis/Project)\* | Bachelor’s Thesis (pt.2) (not counted toward SCM degree) | Bachelor’s Thesis (pt.3) (not counted toward SCM degree) | Research Colloquium II (SR: SM2703 Creative Media Colloquium 0 CU)\* | Complementary Studies (not counted toward SCM degree) | Complementary Studies (not counted toward SCM degree) |

Taking total 120 CU (plus 6 CU additional language if necessary, i.e. EL0200)
Credit transfer from LU to CityU total 51 CU for courses with \*, thereof to GE 18, School Requirement 15, Major Elective 12 and Minor/FE 6.

Credit transfer subject to approval by respective Academic Units or EDGE.

**Sample Study path of a LU BA in Digital Media Student Participating in SCM/LU Joint Degree, declaring BAS Major**

**(Requirement: GE: 30; SR: 21; MC: 21; ME: 30; FE/Minor: 18; total min: 120 max: 144)**

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **Y1A****(LU)** | Leuphana Semester (GE 1)\* | Leuphana Semester(GE 2)\* | Leuphana Semester(GE 3)\* | Leuphana Semester(GE 4)\* | Leuphana SemesterSch-Spe GE1\* | Leuphana SemesterSch-Spe GE2\* |
| **Y1B****(LU)** | History and Epistemology of Media(ME 1)\* | Media Cultures I(ME 2)\* | Practical Experience in Digital Media I(SR: SM1702 Creative Media Studio 1 pt.1)\* | Technological Basics I (SR: CS1103 Intro to Media computing)\* | Minor / FE 1\*  | Complementary Studies (not counted toward SCM degree) |
| **Y2A****(LU)** | History and Epistemology of Media II (ME 3)\* | Media Cultures II(ME 4)\* | Practical Experience in Digital Media II(SR: SM1702 Creative Media Studio 1 pt.2)\* | Technological Basics II (SR: CS1303 Intro to I’net & Programming)\* | Minor / FE 2\* | Complementary Studies (not counted toward SCM degree) |
| **Y2B****(SCM)** |  Major CoreSM2716 Physical Computing and Tangible Media | GE 7(e.g. GE1501) | Major CoreMA1005 Mathematics & Art  | GE 5 (e.g. Discipline-Specific English)  | School RequirementSM2702 Interdisc. Pract in Art, Sci & Hum | GE 6(e.g. GE1401) |
| **Y3A****(SCM)** | Major CoreSM2715 Creative Coding | Major CoreJC2001 Introduction to the Sciences for Artists | Major CoreSM2706Crit Theory & Soc Engaged Practices | School RequirementSM1701 Contemp & New Media Art |  Major Elective 5(group 1) | Minor / FE 3 |
| **Y3B****(SCM)** | Major CoreSM2704 Creative Media Studio 2 (6CU) | Major Elective 6(group 1) | Major Elective 7(group 6) | Major Elective 8(group 6) | Minor / FE 4 |
| **Y4A****(SCM)** | Major Elective 9(group 1 or 6) | Major Elective 10(group 1 or 6) | School-Specified GE (Sch-Spe GE3) | Minor / FE 5 | Minor / FE 6 |  |
| **Y4B****(LU)** | Bachelor’s Thesis (pt.1) (SR: SM4701 Graduation Thesis/Project)\* | Bachelor’s Thesis (pt.2) (not counted toward SCM degree) | Bachelor’s Thesis (pt.3) (not counted toward SCM degree) | Research Colloquium II (SR: SM2703 Creative Media Colloquium 0 CU)\*  | Complementary Studies (not counted toward SCM degree) | Complementary Studies (not counted toward SCM degree) |

Taking total 120 CU (plus 6 CU additional language if necessary, i.e. EL0200).
Credit transfer from LU to CityU total 51 CU for courses with \*, thereof GE 18, School Requirement 15, Major Elective 12, Minor/FE 6.

Credit transfer subject to approval by respective Academic Units or EDGE.

Remarks: BAS student must choose 15 ME credits from electives in groups 1 (Arts & the Sciences) or 6 (Computational Art, Visualization and Simulation).